



GDS

GAME DEVELOPERS SESSION

27. – 28. 11.2020

Digital Conference - Confer-O-Matic

CONFERENCE PRESENTATION

About the conference

Game Developers Session (<http://www.gdsession.com>) is the oldest Central European conference dedicated to games development, game technologies, business and marketing. The event is organized annually from 2003.

This conference, which is the only event of its kind in the country, regularly hosts a large number of Czech and Slovak game developers, producers and journalists. Those present their projects, give talks and negotiate possible business cooperation. Thanks to its tradition, the conference receives a great response in the media focused on the games, technologies and entertainment.

18th annual GDS will happen during 27th and 28th of November completely digitally on a Confer-O-Matic platform (www.conferomatic.com).

Confer-O-Matic is a platform for massive events in a 3D virtual world. Hundreds of attendees in a single 3D open world, video chat, text messages, custom stands for partners, big stages with live video streams, after party and many more.

The conference is completely approachable for foreigners. The main program line is in English language and offers several renowned foreign speakers.



CURRENT YEAR

Plans for the current year's conference, which will take place 27th to 28th November 2020 in an online virtual world of Confer-O-Matic platform, are as follows:

- 1000+ participants from the Czech Republic and abroad
- 2 full days of talks from 40+ leading industry professionals
- additional educational workshops
- game jam in cooperation with Czech and Slovak association (GDACZ and SGDA) as well as Charles University*
- Expo area with independent and student teams (20+ participating teams)
- 3 main stages full of talks and lectures

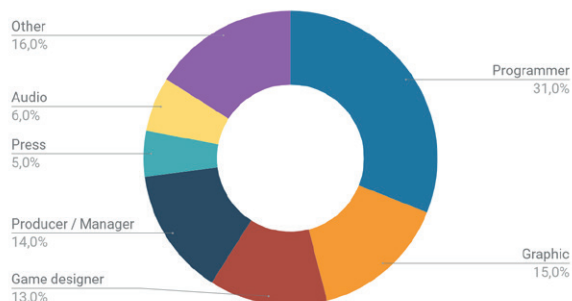
*Game Jam will happen earlier, competing projects will be showcased GDS and winner will be announced there as well

TARGET GROUPS

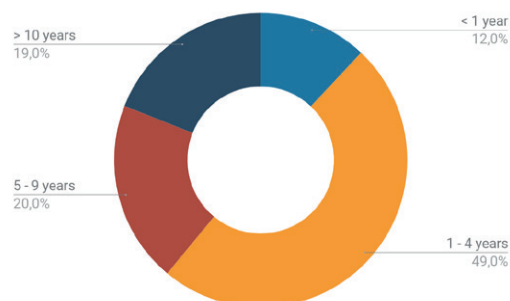
- Game developers (programmers, graphic artists, game designers, etc.), producers, publishers and distributors
- Students and graduates of professional educational
- Institutions
- Editors of gaming and technology media, game theorists and critics

VISITORS PROFILE

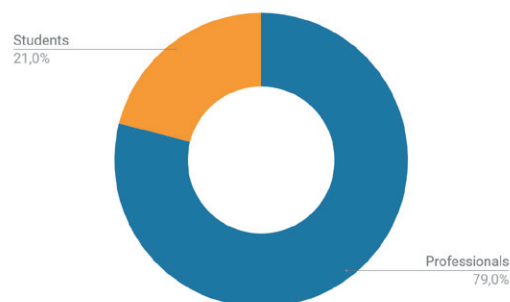
POSITION



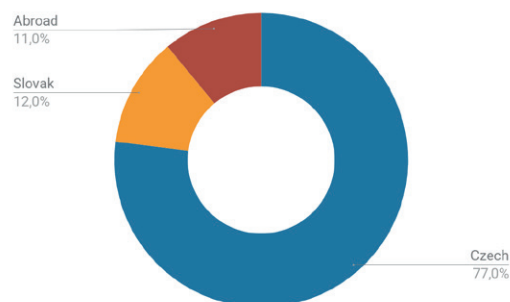
WORK EXPERIENCE



PROFESSIONALS VS STUDENTS



COUNTRY



*chart values are based on registration data from more than 400 respondents, it does not count international guests, partner's attendees and other VIPs

SELECTED REACTIONS



Jan Rucker ✂ @jan_rucker · Dec 7, 2018

It's been a year again! #gds2018 is great place to meet with people that also love making games! @ National House of Vinohrady



Geewa @geewa · 20 Nov 2017

Thanks @GameDevSession for being so great! 🙌

See you next year! #gamedev #GDS2017 #GDS2018



Hot Pickle @HotPickle5 · Dec 7, 2018

People are enjoying our game a lot at #gds2018 Thanks, guys! #indiedev #gamedev



Jakub Pilař @Subsequented · 22 Nov 2017

Thanks #GDS2017 for inspiration and lot of new energy for game development!



Johanna Pirker #Under30Summit @JoeyPrink · 18 Nov 2017

thx @pavelbarak & team for this fantastic conference in this amazing setup!! looking forward for #GDS2018 #gds2017 @GameDevSession #gamedev #indiedev



Matej @rplnt · Nov 5

#GDS2016 is over, my first one. I gained knowledge, inspiration and a hate towards baguettes. See you next year! #gamedev #forever it said



Sho @Endstar · 18 Nov 2017

All wrapped up with #GDS2017, after plenty of beer. Met some absolutely amazing people! It's been epic @GameDevSession, see you next year!



Vojta Siman / Fluppy @VojtaSiman · 19 Nov 2017

I forgot to tweet about #GDS2017 because I was so immersed in the conference. Huge thanks to all @GameDevSession staff for organizing such a great event!



Jan "Split" Ilavsky @Split82 · 18 Nov 2017

#GDS2017 is over. It was awesome :)

PREVIOUS PARTNERS

Join the line-up of these amazing companies that supported us in previous years of GDS.



OVERVIEW

PRICE

MENTIONING

TICKETS



CONTACT INFORMATION

Are you interested in attending conference Game Developers Session 2020 or would like to present your company there? Get in touch with us!

■ Ing. Pavel Barák

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GDS 2020 Conference is organized by Eventia s.r.o.